

We Evaluated Team #: _____

	Inadequate	Getting There	Acceptable	Good	Sophisticated	
Mechanics <ul style="list-style-type: none"> Are the rules of the game easy to learn and understand? Do the mechanics match the theme? 	1	2	3	4	5	
Realism <ul style="list-style-type: none"> Does the game present the player with realistic choices and outcomes? 	1	2	3	4	5	
Conflict <ul style="list-style-type: none"> Are there well-defined outcomes that arise from conflict or cooperation? 	1	2	3	4	5	
Enjoyability <ul style="list-style-type: none"> Does the game have an enjoyable core, aesthetic, and narrative? 	1	2	3	4	5	Grand Total
Column Totals						